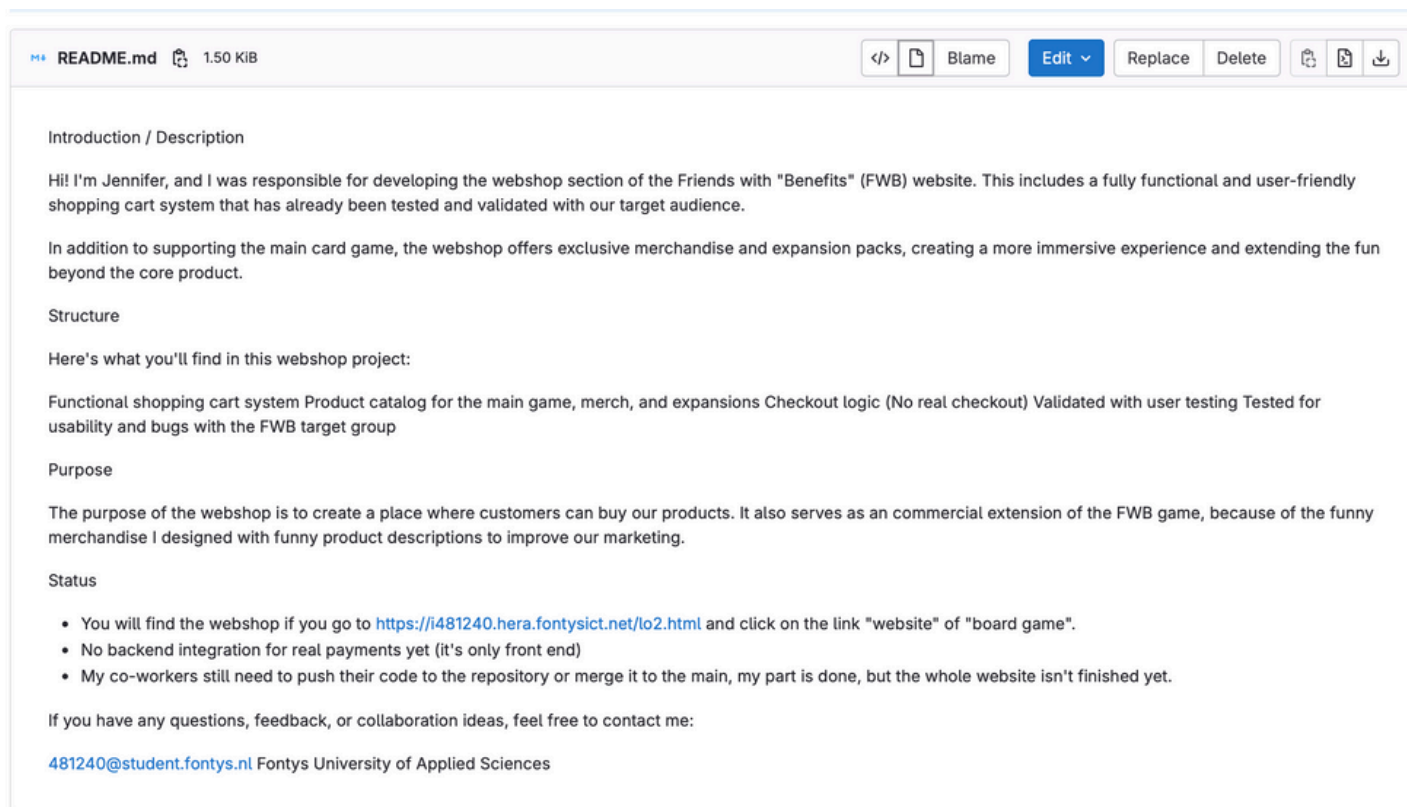


Transferable production: ReadMe Board game



The screenshot shows a GitHub repository interface for a file named 'README.md' (1.50 KiB). The file content is as follows:

```
Introduction / Description

Hi! I'm Jennifer, and I was responsible for developing the webshop section of the Friends with "Benefits" (FWB) website. This includes a fully functional and user-friendly shopping cart system that has already been tested and validated with our target audience.

In addition to supporting the main card game, the webshop offers exclusive merchandise and expansion packs, creating a more immersive experience and extending the fun beyond the core product.

Structure

Here's what you'll find in this webshop project:

Functional shopping cart system Product catalog for the main game, merch, and expansions Checkout logic (No real checkout) Validated with user testing Tested for usability and bugs with the FWB target group

Purpose

The purpose of the webshop is to create a place where customers can buy our products. It also serves as an commercial extension of the FWB game, because of the funny merchandise I designed with funny product descriptions to improve our marketing.

Status

• You will find the webshop if you go to https://i481240.hera.fontysict.net/lo2.html and click on the link "website" of "board game".
• No backend integration for real payments yet (it's only front end)
• My co-workers still need to push their code to the repository or merge it to the main, my part is done, but the whole website isn't finished yet.

If you have any questions, feedback, or collaboration ideas, feel free to contact me:

481240@student.fontys.nl Fontys University of Applied Sciences
```

Since all my projects share a similar purpose and structure, I use the same Why, How, What, So explanation for each README.

Why?

A ReadMe is important, because it is the first point of contact for anyone who comes in contact with your project. It explains the purpose, structure and features of my code. I clear and good ReadMe helps others understand what my project does.

How?

I made a template that I used for every project with the sections: Introduction, structure, purpose, status and contact. Where I talk about what the code does, where it's for, what is done and what is not. I also provided where they can view the website. This approach will help other to understand the project and how to interact with it.

What?

First I gave a short introduction of what the project is about, then what the structure is, so they can navigate themselves easily. I also talk about tasks are finished and what is still missing.

I also provided where they can view the website. This approach will help other to understand the project and how to interact with it.

So?

I learned how to communicate my project clearly and effectively with a structured ReadMe template that I've made with ChatGPT's help.

I used to think that ReadMe's doesn't really serve any purpose, but after I started using it, I learned the importance of it. It helps others to quickly understand what your project/code is about.